

ILEARN MY PHONICS SAMPLE SYLLABUS **GRADE 1**

2 PERIODS/WEEK **ACADEMIC YEAR: 2015 - 2016**

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	Period	Unit	Lesson	Content				
Week				Letter & Sound	Vocabulary & Structure	Sight Words	Activities	Resources
1	1	1 - Aa	Lesson 1	Letter Aa /ei/, Sound /æ/	ant, apple, alligator An ant/apple/alligator!	a, an	Listen, Point, Repeat, Color, Chant	Pupil's book (pages 2-3), Software
1	2	1 - Aa	Lesson 2	Letter Aa /ei/, Sound /æ/	ant, apple, alligator An ant/apple/alligator!	an, for, and	Listen, Read, Sing,	Pupil's book (page 4), Software
2	3	1 - Aa	Lesson 3	Letter Aa /ei/, Sound /æ/	ant, apple, alligator, acrobat	an, for, and	Color, Point and Say	Pupil's book (page 5), Software
2	4	1 - Aa	Lesson 4	Letter Aa /ei/, Sound /æ/	ant, apple, alligator, acrobat		Trace and Say, Write and Tick, Circle	Activity book (pages 2-3) Software
3	5	2 - Bb	Lesson 1	Letter Bb /bi:/, Sound /b/	ball, bed,bee <i>Look! A ball/bee/bed</i> .	look, a	Listen, Point, Repeat, Color, Match, Chant and Show	Pupil's book (pages 6-7), Software
3	6	2 - Bb	Lesson 2	Letter Bb /bi:/, Sound /b/	ball, bed,bee Look at the ball/bee/bed.	look, at, the, with, on	Listen, Read, Sing,	Pupil's book (pages 8), Software
4	7	2 - Bb	Lesson 3	Letter Bb /bi:/, Sound /b/	ball, bed,bee, bear		Circle, Listen, Point, Repeat	Pupil's book (pages 9), Software
	8	2 - Bb	Lesson 4	Letter Bb /bi:/, Sound /b/	ball, bed,bee, bear		Trace and Say, Trace and Match, Colour	Activity book (pages 4-5) Software
5	9	3 - Cc	Lesson 1	Letter Cc /si:/, Sound /k/	cat, carrot, clock I am a cat/carrot/clock.	I, am, a	Listen, Point, Repeat, Color, Chant and Show	Pupil's book (pages 10-11), Software
3	10	3 - Cc	Lesson 2	Letter Cc /si:/, Sound /k/	cat, carrot, clock I am a cat/carrot/clock.	a, with, I, am, on	Listen, Read, Sing,	Pupil's book (pages 12), Software
6	11	3 - Cc	Lesson 3	Letter Cc /si:/, Sound /k/	cat, carrot, clock, car		Listen, Point, Repeat, Color and Match	(Pupil's book (pages 13), Software
	12	3 - Cc	Lesson 4	Letter Cc /si:/, Sound /k/	cat, carrot, clock, car		Trace and Say, Trace and Match, Colour, Write and Say	Activity book (pages 6-7) Software
7	13	4 - Dd	Lesson 1	Letter Dd /di:/, Sound /d/	dog, drum, dragon It is a dog/drum/dragon!	it, is, a	Listen, Point, Repeat, Color, Chant and Show	Pupil's book (pages 14-15), Software
,	14	4 - Dd	Lesson 2	Letter Dd /di:/, Sound /d/	dog, drum, dragon It is a dog/drum/dragon!	it, is, a, with, on	Listen, Read, Sing,	Pupil's book (pages 16), Software
8	15	4 - Dd	Lesson 3	Letter Dd /di:/, Sound /d/	dog, drum, dragon, doll		Listen, Point, Repeat, Color, Circle and Say	Pupil's book (pages 17), Software
0	16	4 - Dd	Lesson 4	Letter Dd /di:/, Sound /d/	dog, drum, dragon, doll		Trace and Say, Trace and Match, Join and Colour, Tick	Activity book (pages 8-9) Software

	17			Story time 1	(Aa, Bb, Cc, Dd)	Listen, Read, Colour,	Pupil's book (pages 18-19), Software			
9	18			Revision 1	(Aa, Bb, Cc, Dd)	Match and Colour, Say, Look and Tick, Write, Draw, Listen and Circle	Pupil's book (pages 20-21), Software			
10	19			Revision 1	(Aa, Bb, Cc, Dd)	Say, Circle, Write, Draw,	Activity book pages 10-11), Software			
	20			Portfolio Activ	ities (Unit 1 - Unit 4)	Art work	Activity book pages 37 - 43), Software			
11	21	5 - Ee	Lesson 1	Letter Ee /iː/, Sound /e/	egg, elf, elephant Hello, egg/elf/elephant!	hello	Listen, Point, Repeat, Color, Match,Chant and Show	Pupil's book (pages 22-23), Software		
11	22	5 - Ee	Lesson 2	Letter Ee /iː/, Sound /e/	egg, elf, elephant Hello, egg/elf/elephant!	an, hello	Listen, Read, Sing,	Pupil's book (pages 24), Software		
10	23	5 - Ee	Lesson 3	Letter Ee /iː/, Sound /e/	egg, elf, elephant, elbow		Listen, Point, Repeat, Colour, Circle, Say and Tick	Pupil's book (pages 25), Software		
12	24	5 - Ee	Lesson 4	Letter Ee /iː/, Sound /e/	egg, elf, elephant, elbow		Trace and Say, Trace and Match, Colour	Activity book (pages 12-13) Software		
10	25	6 - Ff	Lesson 1	Letter Ff /ef/, Sound /f/	fox, fish, frog My funny fox/fish/frog.	my, funny	Listen, Point, Repeat, Colour, Choose, Chant and Show	Pupil's book (pages 26-27), Software		
13	26	6 - Ff	Lesson 2	Letter Ff /ef/, Sound /f/	fox, fish, frog My funny fox/fish/frog.	my, funny, and are, with	Listen, Read, Sing,	Pupil's book (pages 28), Software		
1.4	27	6 - Ff	Lesson 3	Letter Ff /ef/, Sound /f/	fox, fish, frog, fork		Listen, Point, Repeat, Colour, Circle, Say	Pupil's book (pages 29), Software		
14	28	6 - Ff	Lesson 4	Letter Ff /ef/, Sound /f/	fox, fish, frog, fork		Trace and Say, Trace and Match, Write, Circle and Say	Activity book (pages 14-15) Software		
15	29	7 - Gg	Lesson 1	Letter Gg /dʒiː/, Sound /g/	glass, goat, garden Look at the glass/goat/my garden!	look, at, the, my	Listen, Point, Repeat, Colour, Chant and Show	Pupil's book (pages 30-31), Software		
15	30	7 - Gg	Lesson 2	Letter Gg /dʒi:/, Sound /g/	glass, goat, garden Look at the glass/goat/my garden!	look, at, the, with, in, my	Listen, Read, Sing,	Pupil's book (pages 32), Software		
16	31	7 - Gg	Lesson 3	Letter Gg /dʒiː/, Sound /g/	glass, goat, garden, gorilla		Listen, Point, Repeat, Colour, Circle, Say	Pupil's book (pages 33), Software		
16	32	7 - Gg	Lesson 4	Letter Gg /dʒiː/, Sound /g/	glass, goat, garden, gorilla		Trace and Say, Trace and Match, Write, Tick and Colour	Activity book (pages 16-17) Software		
17	33	Revision								
17	34	Semester I test								

				Letter Hh /eitʃ/,	hat, hen, hippo		Listen, Point, Repeat, Colour, Chant and	Pupil's book (pages 34-35),
10	35	8 - Hh	Lesson 1	Sound /h/	A hen with a hat!	a, with	Show	Software
18	36	8 - Hh	Lesson 2	Letter Hh /eitʃ/, Sound /h/	hat, hen, hippo A hen with a hat!	a, happy, with	Listen, Read, Sing,	Pupil's book (pages 36), Software
	37	8 - Hh	Lesson 3	Letter Hh /eitʃ/, Sound /h/	hat, hen, hippo, horse		Listen, Point, Repeat, Colour, Match and Say	(Pupil's book (pages 37), Software
19	38	8 - Hh	Lesson 4	Letter Hh /eitʃ/, Sound /h/	hat, hen, hippo, horse		Trace and Say, Trace and Match, Colour and circle	Activity book (pages 18-19), Software
20	39			Story time	2 (Ee, Ff, Gg, Hh)	Listen, Read, Draw,	Pupil's book (pages 38-39), Software	
20	40			Revision 2	(Ee, Ff, Gg, Hh)	Circle, Say, Colour, Listen and Tick	Pupil's book (pages 40-41), Software	
21	41			Revision 2	(Ee, Ff, Gg, Hh)		Activity Book (pages 20-21), Software	
	42			Portfolio Activ	ities (Unit 5 - Unit 8)		Activity Book (pages 45-51)	
22	43	9 - Ii	Lesson 1	Letter Ii /ai/, Sound /ɪ/	ink, igloo, iguana Oh no! My ink/igloo/iguana.	oh no, my	Listen, Point, Repeat, Colour, Choose, Chant and Show	Pupil's book (pages 42-43), Software
22	44	9 - Ii	Lesson 2	Letter Ii /ai/, Sound /ɪ/	ink, igloo, iguana Oh no! My ink/igloo/iguana.	here, is, my, in with	Listen, Read, Sing,	Pupil's book (pages 44), Software
	45	9 - Ii	Lesson 3	Letter Ii /ai/, Sound /ɪ/	ink, igloo, iguana, insect		Listen, Point, Repeat, Colour, Say	Pupil's book (pages 45), Software
23	46	9 - Ii	Lesson 4	Letter Ii /ai/, Sound /I/	ink, igloo, iguana, insect		Trace and Say, Trace and Match, Write, Colour and Draw	Activity book (pages 22-23), Software
24	47	10 - Jj	Lesson 1	Letter Jj /dʒeɪ/, Sound /dʒ/	jam, jelly, juice <i>I like</i>	I, like, yum	Listen, Point, Repeat, Colour, Chant and Show	Pupil's book (pages 46-47), Software
24	48	10 - Jj	Lesson 2	Letter Jj /dʒeɪ/, Sound /dʒ/	jam, jelly, juice <i>I like</i>	I, like, too	Listen, Read, Sing,	Pupil's book (pages 48), Software
25	49	10 - Jj	Lesson 3	Letter Jj /dʒeɪ/, Sound /dʒ/	jam, jelly, juice, jacket		Listen, Point, Repeat, Colour, Say, Circle	Pupil's book (pages 49), Software
25	50	10 - Jj	Lesson 4	Letter Jj /dʒeɪ/, Sound /dʒ/	jam, jelly, juice, jacket		Trace and Say, Trace and Match, Say, Colour and Circle	Activity book (pages 24-25) Software
26	51	11 - Kk	Lesson 1	Letter Kk /keɪ/, Sound /k/	kite, kitten, koala The kitten has a kite. Fly the kite.	the, has, a, fly	Listen, Point, Repeat, Colour, Choose, Chant and Show	Pupil's book (pages 50-51), Software
	52	11 - Kk	Lesson 2	Letter Kk /keɪ/, Sound /k/	kite, kitten, koala	look, at, the, has, a, fly	Listen, Read, Sing,	Pupil's book (pages 52), Software
27	53	11 - Kk	Lesson 3	Letter Kk /keɪ/, Sound /k/	kite, kitten, koala, kangaroo		Listen, Point, Repeat, Colour, Say, Circle and Point	Pupil's book (pages 53), Software
21	54	11 - Kk	Lesson 4	Letter Kk /keɪ/, Sound /k/	kite, kitten, koala, kangaroo		Trace and Say, Trace and Match, Colour, Look and Tick	Activity book (pages 26-27) Software

20	55	12 - L1	Lesson 1	Letter L1 /e1/, Sound /1/	lemon, lion, lollipop Look! A lemon/lion/lollopop.	look, a, and	Listen, Point, Repeat, Colour, Chant and Show	Pupil's book (pages 54-55), Software	
28	56	12 - L1	Lesson 2	Letter L1 /e1/, Sound /1/	lemon, lion, lollipop Who has a? Thehas a	who, has, a,the	Listen, Read, Sing,	Pupil's book (pages 56), Software	
29	57	12 - Ll	Lesson 3	Letter Ll /el/, Sound /l/	lemon, lion, lollipop, lamp		Listen, Point, Repeat, Colour, Say and Circle	Pupil's book (pages 57), Software	
29	58	12 - L1	Lesson 4	Letter Ll /el/, Sound /l/	lemon, lion, lollipop, lamp		Trace and Say, Trace and Match, Circle, Write and Draw	Activity book (pages 28-29) Software	
	59	13 - Mm	Lesson 1	Letter Mm /em/, Sound /m/	moon, mouse, milk Can you see?	ca, you, see, the	Listen, Point, Repeat, Colour, Chant and Show	Pupil's book (pages 58-59), Software	
30	60	13 - Mm	Lesson 2	Letter Mm /em/, Sound /m/	moon, mouse, milk Can you see?	can, you, see, the, on, with, some	Listen, Read, Sing,	Pupil's book (pages 60), Software	
31	61	13 - Mm	Lesson 3	Letter Mm /em/, Sound /m/	moon, mouse, milk, monkey		Listen, Point, Repeat, Colour, Say,Listen and Circle	Pupil's book (pages 61), Software	
31	62	13 - Mm	Lesson 4	Letter Mm /em/, Sound /m/	moon, mouse, milk, monkey		Trace and Say, Trace and Match, Draw, Circle, Choose and colour	Activity book (pages 30-31) Software	
32	63			Story time 3	(Ii, Jj, Kk, Ll, Mm)	Listen, Read, Draw,	Pupil's book (pages 62-63), Software		
32	64			Revision 3 (Ii, Jj, Kk, Ll, Mm)	Circle, Say,Match, Listen and Choose	Pupil's book (pages 64-65), Software		
33	65				li, Jj, Kk, Ll, Mm)		Color, Tick, Write	Activity book (pages 32-33)	
33	66	Portfolio Activities (Unit 9 - Unit 13)					Art work	Activity book (pages 53-61)	
34	67	Extra Check					Look and Put, Match and Write	Pupil's book (pages 66-67), Activity book pages 10-11), Software	
	68			F	Revision				
35	69	Revision							
33	70	Semester II test							

Note: The Lunar New Year is not included in the syllabus.

This syllabus can be adjusted to suit the real situation at school.